



2008 Wanderpokal

Tournament Rules

A. Team Regulations

1. Division "A" shall be for players 35 or more.
2. Division "B" shall be for players 45 or more.
3. Division "C" shall be for players 55 or more.
4. Division "D" shall be for players 60 or more.
5. A team player's age is determined by the player's age during the calendar year.
6. A team may register an unlimited number of players; however a team may list only 20 players for any given game.
7. No player may play for more than one team during the entire tournament.
8. No official player roster will be accepted after 10:00pm Friday, May 23rd.
9. No player shall be added to the official roster after 10:00pm, Friday May 23rd.
10. All players must sign in and present an original ID:
 - a. An original drivers license with photo
 - b. A passport with photo
 - c. Photo ID recognized by the US for order crossing.
11. An official game card must be handed to the referee prior to each game.
12. There are NO slide tackles allowed in the O45, O55 and O60 divisions.

B. Games Format

1. Duration of all games is 60 Min (2x30 minute halves).
2. There shall be no overtime played.
3. Ties shall be broken only in the semi-final and final games.
4. Ties shall be decided by penalty kicks.
5. Unlimited substitution only at throw-ins, goal kicks, injury time outs and half-time.

C. Scoring

1. A win shall be scored as 3 points.
2. A tie shall be worth 1 point.
3. Final standings will be determined as follows:
 - a. Total Points
 - b. Goal Difference
 - c. Goals For
 - d. Record against each other
 - e. Coin Toss
4. If a team is not ready (7 players) to start the game within 5 minutes of the scheduled time, the game will be forfeited and scored 1-0.

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D. Player Conduct

1. If a player is asked by any official of the tournament for proof of age, the player shall immediately show an acceptable ID (see Team Regulations #10). If a team is found guilty of playing an under age player, the penalties per the By-Laws will be enforced.
2. No player will be allowed on the field without an official wristband.
3. A player receiving a “Yellow” card must leave the field and sit out for at least 5 minutes. A substitution may be used to replace the player.
4. A player receiving a “Red” card will lose his wristband and automatically be suspended for the next game. To continue to play in the tournament, the player must re-register and purchase a new wristband (a \$5.00 fee). At that time, the tournament committee will determine if any further suspension is warranted.
5. The visiting team will change colors if there is a conflict.